Please amend the claims as follows:

Claims 1-11 (Canceled).

Claim 12 (Currently Amended): A procedure to transmit <u>streaming video data</u> streamed information at a wireless tele- and data communication network, to a terminal with a video client <u>within a system that includes a network and the terminal, wherein the network includes a streaming server and an MMS-server, and the terminal includes an MMS-client, a streaming client, a streaming buffer to buffer streaming data, and a display unit to display the streaming video data, the procedure comprising:</u>

dividing streamed information the streaming video data into high prioritized data[[,]] which are I-frames, and low prioritized data[[,]] which are P-frames, wherein the high prioritized data are transmitted via a separate secure medium, whereas and the low prioritized data are transmitted over a standard channel[[,]];

to show displaying, after the transmission of the high and low prioritized data, the high and low prioritized data in a correct sequence continually in the terminal, in a system including: a terminal and a network, wherein the network includes: a streaming server and an MMS server, wherein in the network there is selected information from where streaming data are derived, at which the terminal includes an MMS server, a streaming client, a streaming buffer to buffer streaming data, and a presentation/display unit to show information; and

buffering a first time interval of <u>the</u> streaming <u>video</u> data, to <u>show/display</u> <u>display</u> the first <u>information</u> time interval on the display unit, and at a same time as the first <u>information</u> time interval is <u>shown</u> <u>being displayed</u> on the display unit, new streaming data <u>of the</u> streaming video data are <u>transmitted</u> to the <u>terminal transmitted/transferred</u>, [[and]]

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wherein the high prioritized data are transmitted via MMS and the low prioritized data are transmitted via streaming, and before a streaming service is initialized, an MMS notification message is initially transmitted to the terminal, the MMS notification message includes buffer data and information about the data flow, the buffer data being initial streaming video data that can be stored on the terminal prior to a user of the terminal starting a streaming service such that the streaming client can start streaming of buffer data without delay.

Claim 13 (Canceled).

Claim 14 (Currently Amended): A procedure as claimed in claim 12, wherein just any amount of high prioritized data can be transmitted in an MMS message.

Claim 15 (Previously Presented): A procedure as claimed in claim 12, wherein all high prioritized data are transmitted via MMS at a short video sequence.

Claim 16 (Previously Presented): A procedure as claimed in claim 12, wherein asymmetrical high prioritized data are transmitted via MMS at long video sequences.

Claim 17 (Canceled).

Claim 18 (Currently Amended): A procedure as claimed in claim 16, wherein the procedure includes:

a first step that the terminal receives an MMS-notification the streaming session,

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a second step to activate transmission of buffer data from the streaming server to the streaming client,

a third step in which the streaming client places/puts putting the buffer data enclosed in the MMS-notification message information in its streaming buffer;

a fourth step in which the terminal initiates initiating a session with the streaming server which starts streaming back the rest of the streaming video data information;

a fifth step in which the streaming server transmits transmitting the rest of the streaming video data information to the streaming client; and

a sixth step in which the streaming client places/puts putting the rest of the streaming video data information in the streaming buffer.

Claim 19 (Canceled).

Claim 20 (Currently Amended): A computer with readable medium including instructions for execution of the steps in procedure according to claim 12 A computer readable storage medium encoded with computer executable instructions, which when executed by a computer, cause the computer to perform a method to transmit streaming video data to a terminal with a video client within a system that includes a network and the terminal, wherein the network includes a streaming server and an MMS-server, and the terminal includes an MMS-client, a streaming client, a streaming buffer to buffer streaming data, and a display unit to display the streaming video data, the method comprising:

dividing the streaming video data into high prioritized data which are I-frames, and low prioritized data which are P-frames, wherein the high prioritized data are transmitted via a secure medium, and the low prioritized data are transmitted over a standard channel;

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displaying, after the transmission of the high and low prioritized data, the high and low prioritized data in a correct sequence continually in the terminal; and

buffering a first time interval of the streaming video data, to display the first time interval on the display unit, and at a same time as the first time interval is being displayed on the display unit, new streaming data of the streaming video data are transmitted to the terminal,

wherein the high prioritized data are transmitted via MMS and the low prioritized data are transmitted via streaming, and before a streaming service is initialized, an MMS notification message is initially transmitted to the terminal, the MMS notification message includes buffer data and information about the data flow, the buffer data being initial streaming video data that can be stored on the terminal prior to a user of the terminal starting a streaming service such that the streaming client can start streaming of buffer data without delay.

Claim 21 (Currently Amended): A system for controlling buffering of streaming data in a wireless tele- and data communication network, upon transmission of streamed information at the wireless tele- and data communication network to a terminal with a video elient, in which streamed information is divided into high prioritized data, I-frames, and low prioritized data, P frames, wherein the high prioritized data are transmitted via a separate medium, whereas the low prioritized data are transmitted over a standard channel, to show, after the transmission, the high and low prioritized data in a correct sequence continually in the terminal, the system comprising:

a network comprising a streaming server and an MMS-server, in which streaming video data is divided into high prioritized data which are I-frames, and low prioritized data

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which are P-frames, wherein the high prioritized data are transmitted via a secure medium to a terminal, whereas the low prioritized data are transmitted over a standard channel to the terminal; and

the terminal comprising an MMS-client, a streaming client, a streaming buffer to buffer streaming data, and a display unit to display the streaming video data, and after receiving transmission of the high and low prioritized data from the network, said terminal is configured to display the high and low prioritized data in a correct sequence continually, and said terminal is configured to buffer a first time interval of the streaming video data to display the first time interval on the display unit, and at the same time as the first time interval is being displayed on the display unit, new streaming data of the streaming video data are configured to be received at the terminal,

wherein the high prioritized data are transmitted to the terminal via MMS and the low prioritized data are transmitted to the terminal via streaming, and before a streaming service is initialized, an MMS notification message is initially transmitted to the terminal, the MMS notification message includes buffer data and information about the data flow, the buffer data being initial streaming video data that can be stored on the terminal prior to a user of the terminal starting a streaming service such that the streaming client can start streaming of buffer data without delay

a terminal and a network, wherein the network includes a streaming server and an MMS server, wherein the network is a part from which streaming data are derived,

wherein the terminal includes an MMS client, a streaming client, a streaming buffer for buffering a first time interval of streaming data, and a presentation/display unit, and wherein the system is arranged to transmit the high prioritized data via MMS and the low prioritized data via streaming.

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Claim 22 (Currently Amended): A terminal in a system for controlling buffering of streaming data, in a wireless tele—and data communication network, which wherein the system includes the features defined in claim-21, the terminal includes an MMS client, a streaming client, a streaming buffer, at which the terminal handles buffering of a first time interval of streaming data, and a presentation/display unit a network comprising a streaming server and an MMS-server, in which streaming video data is divided into high prioritized data which are I-frames, and low prioritized data which are P-frames, wherein the high prioritized data are transmitted via a secure medium to the terminal, whereas the low prioritized data are transmitted over a standard channel to the terminal, said terminal comprising:

an MMS-client;

a streaming client;

a streaming buffer to buffer streaming data; and

a display unit to display the streaming video data,

wherein after receiving transmission of the high and low prioritized data from the network, said terminal is configured to display the high and low prioritized data in a correct sequence continually, and the terminal is configured to buffer a first time interval of the streaming video data to display the first time interval on the display unit, and at the same time as the first time interval is being displayed on the display unit, new streaming data of the streaming video data are configured to be received at the terminal,

wherein the high prioritized data are transmitted via MMS and the low prioritized data are transmitted via streaming, and before a streaming service is initialized, an MMS notification message is initially transmitted to the terminal, the MMS notification message includes buffer data and information about the data flow, the buffer data being initial streaming video data that can be stored on the terminal prior to a user of the terminal starting

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the streaming service such that the streaming client can start streaming of buffer data without delay.